

5TH KINGDOM WHITEPAPER

A Player-Built Civilization on Solana

The Kingdom begins with 10,000 Founding Citizens.

Everything that follows is built by them.

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ii. Abstract

A world is only as valuable as the people who help build it.

5th Kingdom is a participatory digital world built on the Solana blockchain where players enter the Kingdom through unique NFT identities and collectively shape the evolution of an expanding ecosystem.

Every discovery, every structure, every new opportunity emerges through participant activity. Mines are uncovered through exploration. Trade networks are established through cooperation. Infrastructure evolves as the Kingdom grows.

Rather than focusing on speculative financial outcomes, 5th Kingdom is designed as a structured digital environment where identity, strategy, and participation determine how users experience an evolving world.

The Kingdom begins with a fixed population of **10,000** Lords (NFTs) at **250 USDT** each.

Those who enter early help shape everything that follows.

1. The Vision

Most digital worlds are built entirely by developers.

5th Kingdom is different.

The Kingdom is designed to evolve through the actions of its participants.

New mines emerge through collective exploration.

Trade routes are established through coordinated effort.

Infrastructure expands as players contribute materials, discover opportunities, and unlock new layers of interaction.

Players are not merely consuming content.

They are helping create the world itself.

The long-term goal is a self-expanding ecosystem where participation continuously generates new opportunities for future participants.

2. Core Principles

2a. Identity Creates Access

Participation begins with identity.

NFTs function as participation credentials that determine how users interact with Kingdom systems.

2b. Participation Creates Opportunity

Progression is earned through engagement with structured gameplay systems.

2c. Infrastructure Evolves Collectively

The Kingdom expands through coordinated player activity rather than developer-controlled distribution alone.

2d. Systems Remain Transparent

Participation occurs within clearly defined rules, bounded progression systems, and observable on-chain mechanics.

2e. Utility Drives Progression

Materials and resources exist to facilitate participation, unlock new experiences, and support ecosystem expansion.

3. Citizenship Layer

To support long-term ecosystem integrity and regulatory alignment, participation within core systems requires verification through the Citizenship Layer.

Citizenship establishes a verified participation framework that enables access to gameplay systems while helping maintain compliance standards throughout the ecosystem.

Citizenship is designed to ensure that participation rights remain connected to verified ecosystem access credentials.

4. NFT Identity System

Overall supply of NFTs are capped at **10,000** and priced at **250 USDT each**. Every NFT contains a **Primary** trait (Discovery Rate), and one of two **Secondary** traits including **Guild Favor** (reduced claim fees between 1-5%) or Elite Mining Expert (increased Discovery Rate of 0.1-0.5%). When an NFT is staked as a Lord, it activates the Primary. When an NFT is staked as a Companion, it activates the Secondary.

4a. Lords — The Founding Citizens

Lords serve as the primary participation identities of the Kingdom. The benefits of Lords get activated when they are staked in the primary slot within your Household. Staked Lord NFTs may be unstaked at any time.

Each Lord:

- **Contains randomized attributes**

RNG elements include a monthly discovery rate between 1-5% and secondary traits such as increased monthly discovery rate and fee reduction for all Mine and ecosystem participation. All art work is custom made and randomized.

- **NFT Rarity Odds**

The odds of receiving any of the five different rarity types are documented below. All randomness can be verified, on-chain, via SwitchBoard VRF.

Rarity	Monthly Discovery Rate	Odds of Rolling
Common	1%	54%
Uncommon	2%	25%
Rare	3%	15%
Legendary	4%	5%
Mythic	5%	1%

- **Grants access to ecosystem**

Staking Lord NFTs in the primary position within your Household enables participation and access to various resource generation systems (Mines, Trade Routes, etc) within 5th Kingdom. Staked Lords also unlock the ability to earn through strategic gameplay. Ecosystems are described in this Whitepaper in the section below, "[Core Gameplay & Ecosystem](#)".

- **Defines initial strategic strengths**

Lords define the baseline of strategy for your Household by initializing discovery rates, Gameplay elements, and more.

- **Establishes participation pathways**

Lord NFTs unlock the ability to earn through gameplay and participate in Mines, Trade Routes, and more.

- **Acts as the foundation for future progression**

Future expansions, improvements, and systems within 5th Kingdom will build upon Lords and their attributes. Choose wisely.

The supply of Lords (NFTs) is permanently capped at **10,000** - priced at **250 USDT** each.

No additional Lords will be created.

Every participant enters the Kingdom through a Lord.

4b. Companions — Strategic Specialization

Companions enhance and refine a Lord's capabilities. Companions are placed in the secondary positions within your [Household](#). Staked NFTs in the secondary Household positions initializes their secondary traits and unlocks their abilities to further expand your discovery rates, reduce fees, enhance gameplay, etc. Staked Companion NFTs are locked in their Companion slots within your Household for 45 days before they can be unstaked to allow for an overall fair economy for everyone.

When paired with a Lord, Companions provide:

- Mining specialization
- Exploration specialization
- Trade specialization
- Crafting specialization
- Gameplay enhancement
- Additional strategic pathways

Companions do not replace Lords.

They expand the ways participants can enhance their engagement with the Kingdom.

All NFTs are either a Lord or a Companion based upon where they are staked within your [Household](#).

→ For an in-depth tutorial on Lords, Companions, and the Mint process (called “Hire”), please watch our [Hire/Mint Walkthrough Video](#).

5. Households

All NFTs can be either Lords or Companions based on where they are staked in your Household. All [NFTs](#) have randomized primary and secondary traits. Staking your NFT in the Lord position activates the primary traits as a Lord, while staking any NFT in the Companion position activates the secondary traits as a Companion.

Each Household can hold 1 [Lord](#) and up to 5 [Companions](#) at once.

Lords can be staked and unstaked at any time. Each Companion, once staked, can be unstaked after 45 days. This creates a fair system for every player.

Staking functions as participation activation within the ecosystem.

Activation enables:

- Exploration participation within the ecosystem (Mines, Trade Routes, etc.)
- Access to progression systems
- Companion integration
- Infrastructure contribution
- Gameplay enhancement
- Participation in future ecosystem expansion

Certain systems may include structured commitment periods to maintain continuity and ecosystem stability.

→ For an in-depth tutorial, please watch our [Household Walkthrough Video](#).

6. Core Gameplay & Ecosystem

All participation in the ecosystem (Mines, Trade Routes, Expeditions, etc.) requires a Lord NFT within your Household. You must also pass Citizenship status (KYC/AML).

Participation in the gameplay, while free-to-play, earning capabilities are unlocked only if at least a Lord NFT is staked inside your Household.

As citizens contribute to the Kingdom through exploration, Guild leadership, infrastructure development, and community participation, they may become eligible for increasing civic responsibilities. [Governance](#) is designed as a natural extension of gameplay progression, reinforcing the platform's philosophy that leadership is earned through contribution rather than acquired through asset ownership alone.

6a. Mines

Mines are finite discovery zones that are unlocked once game players globally collect 10,000 [EMBER](#).

[Mines](#) enable earning via two paths (players can participate in one path or both):

Path 1

1. **Players (Delvers)** - Once 10,000 EMBER are globally claimed via gameplay, a Mine appears. **Players** (Delvers) can then claim ownership of the Mine through depositing [EMBER Shard](#) tokens that they earned via strategic gameplay. Claiming a Mine requires a Lord NFT.

Player Example: 10,000 EMBER is globally claimed by all players. A Gold Mine appears. Players must now deposit 10,000 EMBER Shards into that Mine to open it up for **High Lords** to deposit into. A player deposits 500 EMBER into that Mine. That player now owns 5% of that Mine and is entitled to 5% of all monthly fees paid by the High Lords as well as 5% of the final 50/50 USDT deposit once the Mine has completely been depleted.

Path 2

2. **Depositors (High Lords)** - Once 10,000 EMBER has been placed into that Mine, any player holding a Lord NFT may deposit USDT into the Mine. Based on the strategy, attributes, and traits of their Household, depositors earn a monthly discovery rate of 1-5% USDT equivalent of in-game resources (usable for crafting, progression, and trading on the marketplace).

High Lord Example: A Gold Mine appeared. **Players** deposited 10,000 EMBER and opened the Mine. **A High Lord**, with a Household Discovery Rate of 5% decides to deposit 1,000 USDT into that Mine. That High Lord will receive 50 USDT equivalent of **Gold** resources for the game to be used in crafting, progression, or to be sold to other players or sold back to the company via our rolling buyback system.

Every month, when resources are claimed, a 15% fee is deducted from all monthly discoveries and distributed directly to the **Players** who own that Mine. High Lords may use those resources for in-game uses or can be sold on the Marketplace to other players or bought back from the 5th Kingdom's Sovereign rolling buybacks for USDT.

When a Mine is fully depleted, the entire original amount of deposited USDT is returned: 50% is distributed among the High Lords, and 50% is distributed to the Players who own the Mine.

Each Mine:

- Has a limited lifecycle
- Contains finite resource capacity
- Eventually depletes

- Permanently exits active circulation

New Mines will be discovered as EMBERS are collected based on a global counter. Mine types, such as resources, depletion rates, etc. will be based on rarity and an RNG table.

This creates a constantly evolving exploration environment.

6b. Expedition Cycles

Expeditions are time-based participation events that form the foundation of Kingdom activity.

Each cycle includes:

- Defined participation windows
 - The deposit amounts.
- Structured objectives
 - Timeframe and treasures received.
- Limited participation capacity
 - For unlocking and ownership and depositing.
- Observable completion outcomes
 - All parameters of an expedition are public before setting off.

Exploration drives discovery.

Discovery drives expansion.

Expansion creates new opportunities.

6c. Trade Routes

Trade Routes are long-duration systems focused on strategic planning and sustained participation.

Participants contribute to expanding connectivity across the Kingdom through coordinated engagement and infrastructure development.

Trade Routes create new pathways for progression while supporting ecosystem growth.

7. Ember Shards

7a. The Kingdom's Progression Material

EMBER Shards are earned through participation in 5th Kingdom's games.

They function as a progression material used to:

- Unlock new gameplay opportunities
- Access newly discovered systems
- Activate infrastructure projects
- Support long-term ecosystem expansion

Ember Shards derive their utility from participation within the Kingdom and are designed to facilitate progression throughout the ecosystem. They are not tradeable as a liquidity pair on an exchange, but can be traded in-between wallets on-chain.

7b. On-Chain Infrastructure

To support transparency and decentralized interoperability, EMBER Shards are implemented as an [SPL token](#) on the Solana blockchain.

The token exists to facilitate gameplay operations, progression tracking, and ecosystem interactions.

Its purpose is functional rather than speculative.

7c. Programmatic Access Controls

EMBER Shards utilize Solana Token-2022 Extensions.

An immutable Transfer Hook integrates directly with the Citizenship Layer.

This framework allows:

- On-chain identity verification
- Automated access enforcement
- Programmatic participation controls

Transfers involving unverified participants automatically fail.

This ensures ecosystem systems remain aligned with established participation requirements.

8. Governance

8a. Governance Philosophy

The 5th Kingdom is designed to evolve from a founder-led digital world into a progressively community-guided digital civilization. As the ecosystem matures, participants may be provided opportunities to contribute to designated aspects of the Kingdom through structured governance procedures.

The purpose of governance is to encourage responsible stewardship, community collaboration, and long-term participation in the continued development of the 5th Kingdom as an interactive digital ecosystem. Governance is intended solely to support the evolution of the Kingdom and should not be interpreted as conferring ownership of, managerial authority over, or control of the development company or any affiliated entity.

8b. Progressive Governance

Governance is introduced through a phased approach that reflects the continued growth and maturity of the ecosystem.

8c. Foundation

During the initial stages of development, the development team is responsible for the design, operation, maintenance, security, legal compliance, infrastructure, and continued development of the platform.

8d. Community Participation

As gameplay systems mature, verified citizens may contribute feedback, submit proposals, and participate in community initiatives relating to gameplay, world-building, and the continued evolution of the Kingdom.

8e. Expanded Governance

As additional gameplay systems become available, governance procedures may expand to include qualified participants serving within **The Sovereign**. Community participation will increase as the ecosystem demonstrates sufficient maturity, operational stability, and technical readiness.

The timing, scope, and implementation of governance remain subject to operational requirements, legal considerations, platform security, and the long-term sustainability of the ecosystem.

8f. The Sovereign

The Sovereign is the highest governing institution within the world of the 5th Kingdom.

It is composed of **Archons**—distinguished citizens who have demonstrated sustained leadership, Guild development, infrastructure stewardship, constructive community participation, and meaningful contributions to the continued growth of the Kingdom.

Membership within [The Sovereign](#) is earned through demonstrated stewardship rather than purchased or automatically granted through ownership of NFTs or any other digital asset. Eligibility may consider objective factors established by the platform, including Guild leadership, infrastructure development, community service, ecosystem participation, and other measurable contributions that support the long-term health of the Kingdom.

The Sovereign represents the highest level of civic achievement within the 5th Kingdom. While every citizen contributes to the growth of the world, only a limited number of individuals will ultimately earn the privilege of serving as Archons. This structure reflects the Kingdom's philosophy that leadership is earned through service, responsibility, and sustained contribution.

8g. Governance Scope

Where implemented, members of The Sovereign may participate in governance procedures relating to designated aspects of the Kingdom, including:

- Gameplay systems and balancing.
- Feature prioritization.
- Seasonal events and community initiatives.

- World expansion and exploration priorities.
- Guild systems and community features.
- User-generated infrastructure.
- Lore and world-building.
- Other ecosystem matters designated by the platform for community participation.

Community participation is intended to assist in guiding the continued evolution of the Kingdom. The development team retains responsibility for evaluating proposals based upon technical feasibility, platform security, operational requirements, legal obligations, and the long-term sustainability of the ecosystem.

8h. Governance Procedures

Governance procedures may evolve as the platform matures. The platform may establish reasonable eligibility requirements, proposal standards, participation thresholds, deliberation procedures, voting mechanisms, implementation processes, and other administrative rules necessary to support effective governance.

Additional governance documentation may be published from time to time describing these procedures in greater detail.

8i. Governance Limitations

The Sovereign governs designated aspects of the digital Kingdom only.

Participation in governance does not constitute equity ownership, shareholder rights, partnership interests, fiduciary responsibilities, employment, agency, or any ownership interest in the development company or its affiliates.

Participation in governance does not create any entitlement to profits, revenues, dividends, distributions, financial returns, appreciation in value, or ownership of any intellectual property, assets, treasury funds, or business operations associated with the platform.

Legal, regulatory, compliance, security, financial, operational, intellectual property, and corporate matters remain the responsibility of the development team and its affiliated entities.

8j. Emergency Administration

To protect the integrity, security, and continued operation of the platform, the development team reserves the ability to implement reasonable actions necessary to address security incidents, software vulnerabilities, fraud prevention, technical failures, legal obligations, or other circumstances that could materially affect the operation of the ecosystem.

Where practical, significant governance-related decisions affecting the community may be communicated through official platform channels.

8k. Future Evolution

The governance framework is intended to evolve alongside the continued development of the 5th Kingdom. Governance procedures, eligibility criteria, and the scope of community participation may be refined, expanded, suspended, or modified as necessary to improve the long-term sustainability, security, and operation of the platform.

8l. Disclaimer

This Governance section describes intended gameplay and ecosystem governance concepts for the 5th Kingdom. It does not constitute a contract, investment agreement, partnership agreement, or guarantee of future governance rights or implementation. Governance features remain subject to ongoing development, technical feasibility, legal review, regulatory requirements, and operational considerations, and may be modified or discontinued where necessary to ensure the continued operation, security, and compliance of the platform.

9. Deflationary Progression Systems

The Kingdom is designed around utility consumption rather than passive accumulation.

Ember Shards are permanently consumed through progression activities including:

- Infrastructure construction
- Discovery activation
- System expansion
- Configuration upgrades

- Specialized participation pathways

As participants expand the Kingdom, materials are continuously removed from circulation through gameplay activity.

Participation drives progression.

Progression drives consumption.

Consumption drives continued exploration.

10. Infrastructure Evolution

The Kingdom grows through collective activity.

Participants contribute materials earned through gameplay toward the creation of new opportunities.

10a. Mine Discovery

Participants collectively unlock new Mines through gameplay.

When discovery thresholds are reached, contributing materials are consumed and new Mines emerge.

10b. Hatchery Systems

Participants develop evolving entities that contribute to long-term discovery and exploration opportunities.

These systems create new progression pathways over time.

10c. Harbour Systems

Participants construct Harbours that unlock Trade Routes and expand connectivity throughout the Kingdom.

Harbours serve as major infrastructure milestones that enable future ecosystem growth.

10d. Future Guild Systems

Guilds will provide collaborative participation layers where players coordinate activities, pursue shared objectives, and contribute to large-scale ecosystem initiatives.

Guilds are designed as coordination frameworks rather than economic organizations.

11. Evolution Roadmap

Phase I

- Lord NFT launch
- Participation activation
- Initial exploration cycles
- Core gameplay system

Phase II

- Crafting
- Titles
- Academy
- Hatchery systems
- Bloodlines
- New Expeditions

Phase III

- Guild Features (Halls, Bonuses, Specialities)
- Harbour construction
- Expanded world generation
- Expanded game zones for community collaboration

Phase IV

- Kingdom Builder Native Token
 - Decentralized coordination frameworks
 - Community-guided ecosystem expansion
 - Gladiatorial Arena
-

12. Participation Notice

5th Kingdom is a digital interactive environment designed for structured participation and engagement.

Participation within the ecosystem does not constitute:

- A financial product
- An investment contract
- A yield-generating arrangement
- A guarantee of value or outcomes

Progression outcomes depend on system design, user participation, configuration choices, and interaction with gameplay systems.

13. Digital Asset Disclosure

13a. Lord and Companion NFTs

Lord and Companion NFTs function as participation credentials used to access and interact with the ecosystem.

13b. Ember Shards

Ember Shards utilize blockchain infrastructure solely to facilitate gameplay mechanics, progression systems, and ecosystem operations.

The creators do not provide, support, or guarantee secondary market liquidity and do not market Ember Shards as investment opportunities or speculative assets.

14. Conclusion

5th Kingdom is a living digital world built around identity, discovery, and collective expansion.

Every participant enters as a citizen.

Every citizen contributes to the growth of the Kingdom.

Every new mine, harbour, route, and opportunity emerges because participants helped create it.

The world expands because its citizens expand it.

Participation creates access.

Access shapes experience.

Experience drives the evolution of the Kingdom.

The first 10,000 citizens begin the story.

Appendix A — Kingdom Glossary

The following appendices provide supplemental reference material to help you better understand and participate in the 5th Kingdom ecosystem.

Academy

A future progression system where citizens develop new skills, improve strategic capabilities, and unlock additional opportunities within the Kingdom.

Archon

A distinguished citizen who has earned membership within The Sovereign through sustained leadership, stewardship, and meaningful contributions to the Kingdom.

Bloodlines

A future gameplay system that introduces hereditary progression, allowing certain traits or characteristics to influence future generations of NFTs or gameplay mechanics.

Citizenship

The Kingdom's identity verification system. Citizenship confirms a participant's eligibility to access certain ecosystem features while helping maintain compliance, security, and fair participation.

Companion

An NFT assigned to one of the secondary positions within a Household. Companions enhance a Lord by providing secondary traits, strategic bonuses, and gameplay specializations.

Crafting

A gameplay system that allows players to transform resources into equipment, infrastructure, consumables, or other valuable assets used throughout the Kingdom.

Delver

Players who participate in 5th Kingdom's gameplay and earn EMBER. Players/Delvers use EMBER to claim Mines, discover new opportunities, and shape the future Kingdom.

Discovery

The process of uncovering new opportunities within the Kingdom, including Mines, resources, infrastructure, and future gameplay systems through active participation.

Discovery Rate

A Household attribute that influences the amount of resources a participant discovers within eligible gameplay systems. Discovery Rate is determined primarily by the Lord NFT and may be enhanced through Companion NFTs.

Discovery Rates can be enhanced via Companion Secondary traits, called “Elite Mining Expert”.

Expedition

A future structured gameplay event where participants pursue exploration objectives, discover resources, and contribute toward Kingdom expansion.

Founding Citizens

The first 10,000 Lords/Companions that permanently establish the initial population of the Kingdom. No additional Founding Citizens will ever be created.

Guild

A collaborative organization formed by players to coordinate strategy, infrastructure development, gameplay objectives, and future community initiatives.

Hatchery

A future gameplay system where evolving entities are developed to support exploration, discovery, and long-term progression.

EMBER

The Kingdom's on-chain utility token. EMBER is earned through gameplay and used to unlock discoveries, activate systems, support infrastructure, and participate in ecosystem progression. EMBER Shards fuel exploration, infrastructure development, and long-term ecosystem growth. EMBER is not tradeable on a DEX and can only be used within our economy.

Fee Reduction (“Guild Favor”)

A secondary Household trait that reduces applicable participation fees across eligible Kingdom systems. These are activated by applicable NFTs when placed as Companions within a Household.

Governance

The structured process through which qualified community members may help guide designated aspects of the Kingdom's future development.

Harbour

A future infrastructure system that expands transportation, Trade Routes, and connectivity throughout the Kingdom.

High Lord

Users who have staked a Lord in their Household can deposit USDT into Mines that have been made available by Delvers. High Lords claim monthly resources and pay claim fees to Delvers/Players.

Household

A player's strategic NFT configuration consisting of one Lord and up to five Companions. The Household determines available traits, bonuses, discovery capabilities, and access to ecosystem systems.

Kingdom

The persistent digital world of 5th Kingdom where players collaborate, compete, explore, and collectively shape the evolution of the ecosystem.

Marketplace

A future player-driven marketplace where eligible resources, materials, and digital assets may be exchanged within the Kingdom.

NFT

A unique digital asset recorded on the Solana blockchain. Within 5th Kingdom, NFTs function as either Lords or Companions that unlock gameplay systems and strategic progression.

Primary Traits

The core attributes activated when an NFT is assigned as the Lord within a Household.

Infrastructure

Collective systems built by participants that expand the Kingdom's functionality, including Mines, Harbours, Trade Routes, and future world developments.

Lord

A Founding Citizen NFT that serves as the primary identity within a Household. A Lord activates access to gameplay systems and establishes the Household's primary attributes.

Mine

A finite resource location discovered through gameplay. Mines contain limited resources and eventually become depleted, encouraging continual exploration throughout the Kingdom.

Participation

Active engagement within the Kingdom through gameplay, exploration, infrastructure development, governance, and community contribution.

Progression

The ongoing advancement of a participant's capabilities through gameplay, discovery, infrastructure development, and strategic decision-making.

Rarity

The classification assigned to each NFT based on predefined probabilities. Higher rarity Lords possess higher baseline Discovery Rates and may provide additional strategic advantages.

Secondary Traits

Additional abilities activated when an NFT is assigned as a Companion within a Household.

Staking

The process of assigning NFTs to a Household, activating their gameplay functionality, strategic attributes, and participation rights within the Kingdom.

The Sovereign

The Kingdom's highest governing institution, composed of Archons who have demonstrated exceptional leadership, stewardship, and long-term contributions to the ecosystem.

Trade Routes

Long-duration infrastructure systems that connect different areas of the Kingdom, expanding gameplay opportunities, resource movement, and strategic cooperation.

Resources

Materials discovered through gameplay that are used for crafting, infrastructure development, progression, and future ecosystem expansion.

SPL Token

The standard token format used on the Solana blockchain. EMBER is implemented as an SPL token utilizing Solana's Token-2022 standard.

SwitchBoard VRF

A decentralized Verifiable Random Function (VRF) used to generate transparent, publicly verifiable randomness for NFT rarity and other gameplay mechanics.

Titles

A future progression system that recognizes significant accomplishments and milestones achieved by participants throughout the Kingdom.

Vocation

A specialization assigned to an NFT that influences gameplay roles, strategic strengths, and future progression paths within the Kingdom.

World Expansion

The ongoing growth of the Kingdom through player participation, introducing new infrastructure, gameplay systems, discoveries, and opportunities over time.

Appendix B — Frequently Asked Questions

Q: What is 5th Kingdom?

A: 5th Kingdom is a player-built fantasy ecosystem where exploration, strategy, and community participation shape the evolution of a persistent digital world. Every citizen contributes to expanding the Kingdom through gameplay, discovery, and infrastructure development.

Q: Can I play for free?

A: Yes. Anyone can experience the game without purchasing an NFT.

However, certain progression systems and earning opportunities require an active Lord NFT within your Household.

Q: Why would I want a Lord NFT?

A: A Lord is your identity within the Kingdom. It unlocks participation in core ecosystem systems, establishes your Household, activates primary traits, and enables access to gameplay progression that free players cannot access.

Q: What's the difference between a Lord and a Companion?

A: A Lord serves as the foundation of your Household and activates its primary traits. Companions enhance your strategy by adding secondary traits, specializations, and gameplay bonuses.

All NFTs cost the same **250 USDT each** and can be either a Lord **OR** a Companion, depending on where they are placed within a Household.

Q: What is a Household?

A: A Household is your strategic team consisting of one Lord and up to five Companions.

Together, these NFTs determine your strengths, bonuses, and progression throughout the Kingdom.

Q: Do I need to understand crypto to play?

A: No. While blockchain technology powers ownership and progression systems, players can enjoy the game without needing advanced cryptocurrency knowledge.

Q: How do I earn EMBER?

A: EMBER is earned through active gameplay, completing objectives, discovering opportunities, and participating in eligible Kingdom systems.

Q: What is EMBER used for?

A: EMBER fuels progression throughout the Kingdom. It is used to unlock and claim discoveries, activate infrastructure, access new gameplay opportunities, and support ecosystem expansion.

EMBER can also be used to enhance gameplay via in-store purchases.

Q: What are Mines?

A: Mines are finite resource locations discovered through collective exploration.

Players compete to discover them, participate in them, and help unlock future opportunities throughout the Kingdom.

High Lords deposit into them and earn resources equal to their Household's Discovery Rate.

Q: What happens when a Mine is depleted?

A: Each Mine contains a limited amount of resources.

Once fully depleted, it permanently closes, and all USDT originally deposited by the High Lords is split 50/50 and sent to the Players who own that Mine and to the High Lords that deposited into that Mine.

Q: Can I own more than one Lord?

A: Yes. Each Lord establishes a separate Household, allowing players to pursue multiple independent strategies simultaneously.

Q: Can I sell or trade my NFTs?

A: Yes. Lords and Companions remain digital assets owned by their holders and may be transferred or traded through supported marketplaces.

Q: Why does 5th Kingdom use Citizenship verification?

A: Citizenship helps maintain a fair, secure, and compliant ecosystem by verifying eligibility for participation in designated systems.

Q: What makes 5th Kingdom different from other Web3 games?

A: Rather than rewarding passive ownership and utilizing poorly crafted tokenomics with value that is degraded over time, 5th Kingdom is designed around meaningful participation and in-game currency mechanisms with a sustainable ecosystem combining elements of defi, play-to-earn, and NFTs together.

Exploration, infrastructure development, strategic decision-making, and community contribution all shape the evolution of the world.

Q: Is the world static or does it change over time?

A: The Kingdom is designed to evolve continuously. New discoveries, infrastructure, gameplay systems, and opportunities emerge as players collectively expand the ecosystem.

Q: How are NFT attributes assigned?

A: Every NFT is generated using verifiable on-chain randomness via SwitchBoard VRF, ensuring that rarity and attributes are assigned fairly and transparently.

Q: What happens if I stop playing?

A: Your digital assets remain yours. However, progression and discovery are designed to reward active participation within the Kingdom.

Q: How is governance earned?

A: Leadership within the Kingdom is earned through sustained contribution, stewardship, and community involvement.

Governance is intended to recognize meaningful participation rather than simple asset ownership.

Q: Why are there only 10,000 Lords?

The Kingdom begins with a permanently fixed population of 10,000 Founding Citizens. This finite supply establishes scarcity while preserving the significance of early participation.

Q: Does my progress follow my Lord NFT?

A: Yes! If you deposit into Mines, that progress is attached to your Lord NFT. If you own a Mine through gameplay and are earning fees, that is attached to your Lord NFT.

If your Lord NFT ever changes hands, so does the progress it holds.

Q: How do I get started?

Getting started takes just a few steps:

1. Connect a supported wallet.
2. Acquire a Lord NFT.
3. Enter the Kingdom and begin your adventure via gameplay as a **Delver** or by depositing into Mines as a **High Lord**.

Appendix C — Resources & Next Steps

Continue Your Journey

Litepaper ([Click Here](#))

A visual, easy-to-read overview of the Kingdom designed for new explorers.

Quick Start Guide (*Coming Soon!*)

Learn quickly how to create your first Household, assign Lords and Companions, and begin your journey.

Community Wiki (*Coming Soon!*)

Explore detailed mechanics, strategies, lore, and frequently updated documentation.

Master the Kingdom

Beginner

- **NFT Mint (“Hire”) Walkthrough ([Click Here](#))**
Short video walkthrough on how to Mint one or multiple NFTs simultaneously (“Hire”).
- **Household Mechanics Tutorial ([Click Here](#))**
Video tutorial documenting the various mechanics and how the Household works.
- **Getting Started (*Coming Soon!*)**
- **What is 5th Kingdom? (*Coming Soon!*)**

Strategy

- **Household Strategy Guide ([Click Here](#))**
Walkthrough video showing different strategies and how to decide which NFTs to use as Lords vs. Companions based upon their primary and secondary traits.
- **Gameplay Tutorial (*Coming Soon!*)**

Community

- **AMA Replay Library ([Click Here](#))**
Catch up on all of 5th Kingdom’s public AMAs (Ask Me Anything) here.

Lore

- **5th Kingdom Cinematic Storytelling Library ([Click Here](#))**
Experience the history of the Kingdom and witness the stories of its heroes unfold through cinematic storytelling.
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Join the Community

- Website
<https://5thkingdom.com>
 - Discord
<https://discord.gg/5thkingdom>
 - X
https://x.com/5th_Kingdom
 - Telegram
<https://t.me/fifthkindomann>
 - YouTube
<https://youtube.com/@5thKingdom>
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Begin Your Journey

1. Connect a Wallet
 2. Acquire a Lord NFT
 3. Enter the Kingdom as a Player and/or High Lord.
 4. Discover, shape the Kingdom, and earn.
-

Your Kingdom Awaits

Every citizen shapes the future.

Every discovery expands the world.

Every Household leaves its mark.

The first 10,000 Founding Citizens will write the opening chapter of the 5th Kingdom.

Will your story be among them?



Scan to Enter the Kingdom